## Saudi Digitalization



TREND!

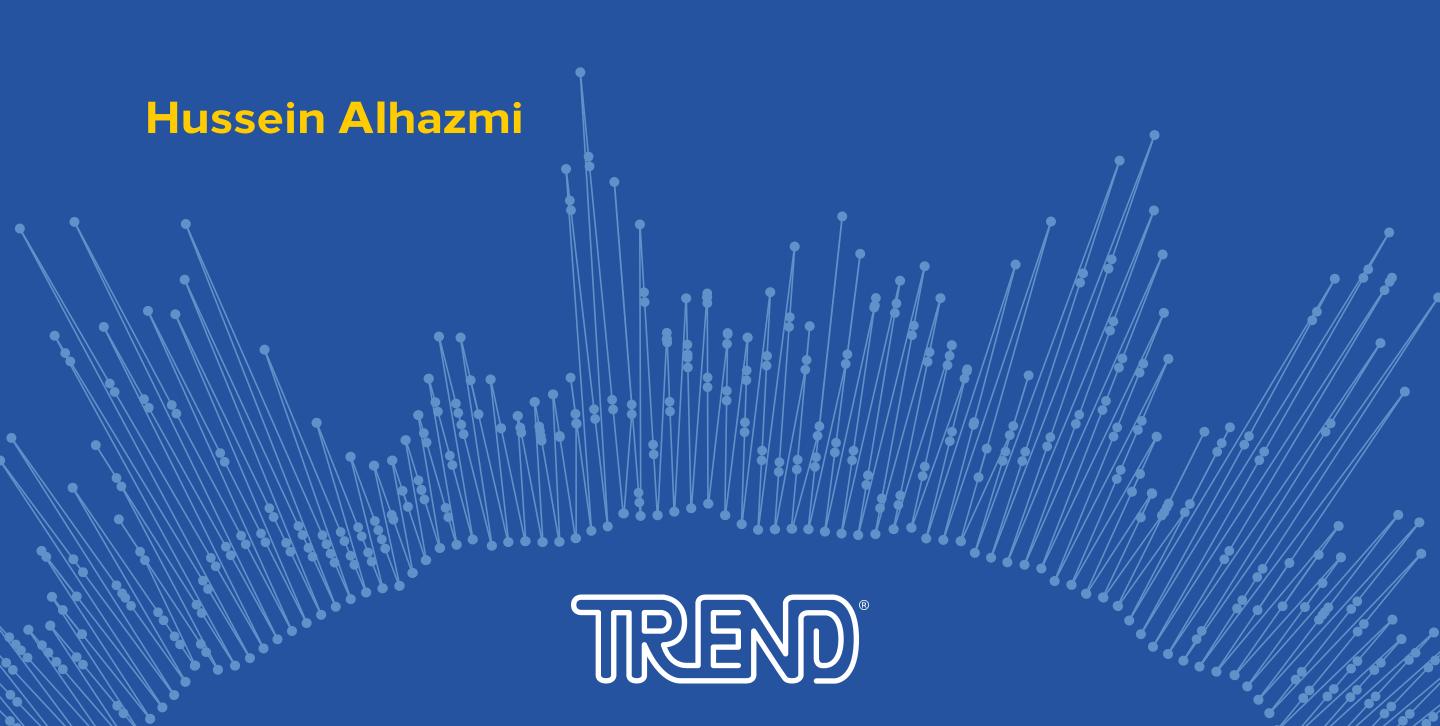
#### Introduction

We are back to you as always every year with our fourth annual report for Saudi digitization, the report that reviews to you all the developments in our sector that is being active and more modern than ever.

In our previous reports down to this version.. there was a recurring adjective in it.. which is a bigger jump in our sector that cancels the previous one.

Some may think that the fast jump in digitization and world wide usage of technology was imposed by the pandemic by isolation and social distancing, but the truth that result of efforts weren't affected by that at all. Today, %93 of Saudis use the internet, while globally %62.5 use the internet. Online shopping in Saudi goes up to %81.56, but world wide %48.29.

Today, Saudi Arabia is the most advanced country of the G20 in terms of digital competitiveness, and the third in the world in 5G mobile internet speed, and up to 2000 Government e-services. These numbers make of Saudi digitization minister on the Chessboard moves in every direction to the farthest distance ..



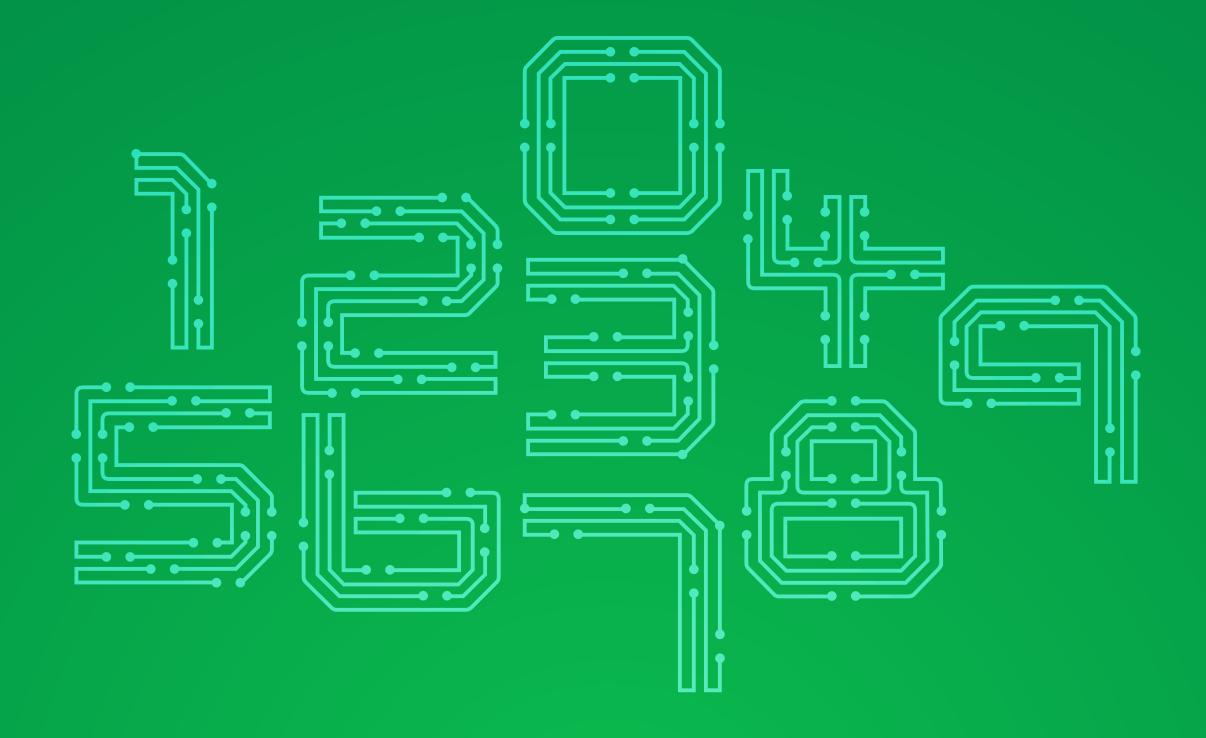
#### Contents

Saudi Arabia in numbers Digitization in Saudi Arabia Internet usage Payments and e-commerce **28 (**(( **Video Games 33 (**(( **Digitization Globally 38** 

Digital content globally







## Saudi Arabia in numbers



#### Total population

## 35,647,323

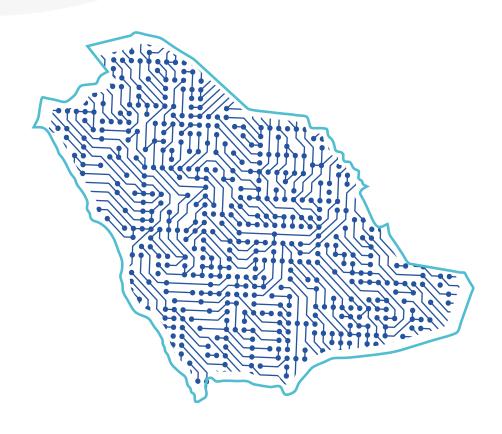
#### Distribution of the population according to gender



57.8% Men



42.2%



Residents under 15 Years old

13.2%

Residents under 5 Years old

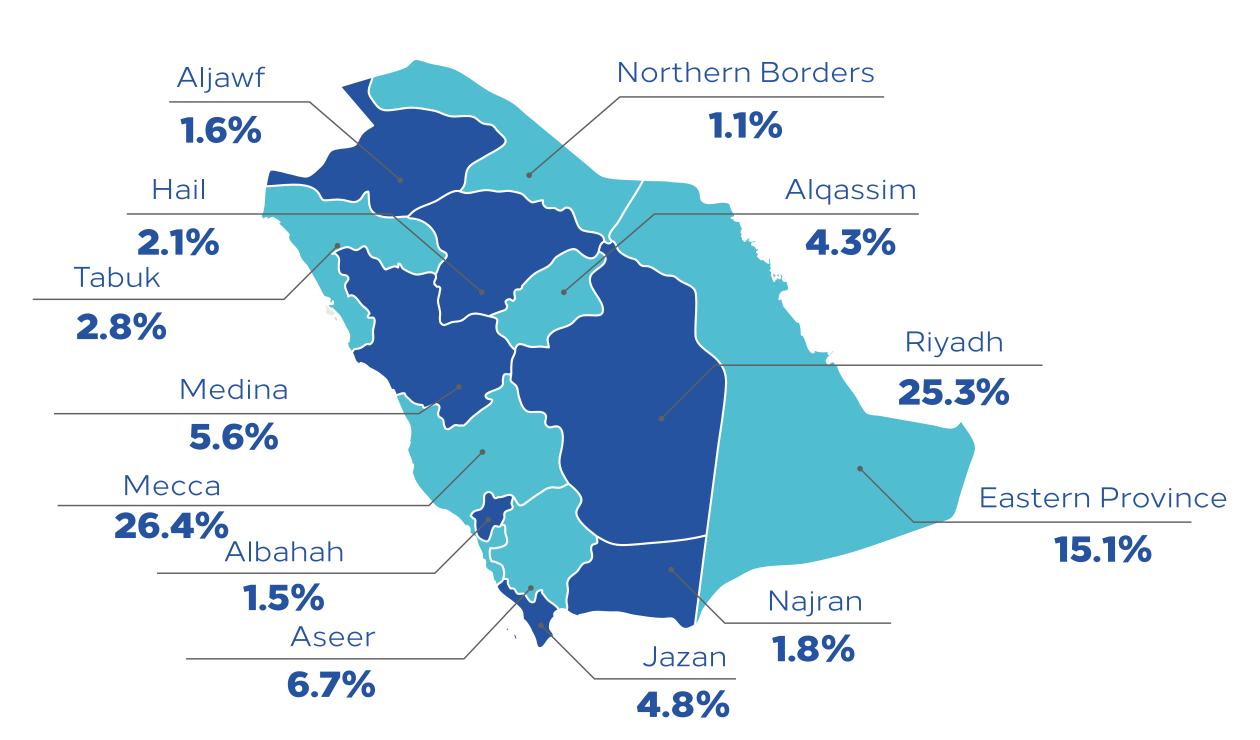
Residents from 65 and older

Residents from 15-64

3.8%

**75%** 

#### Population distribution by regions



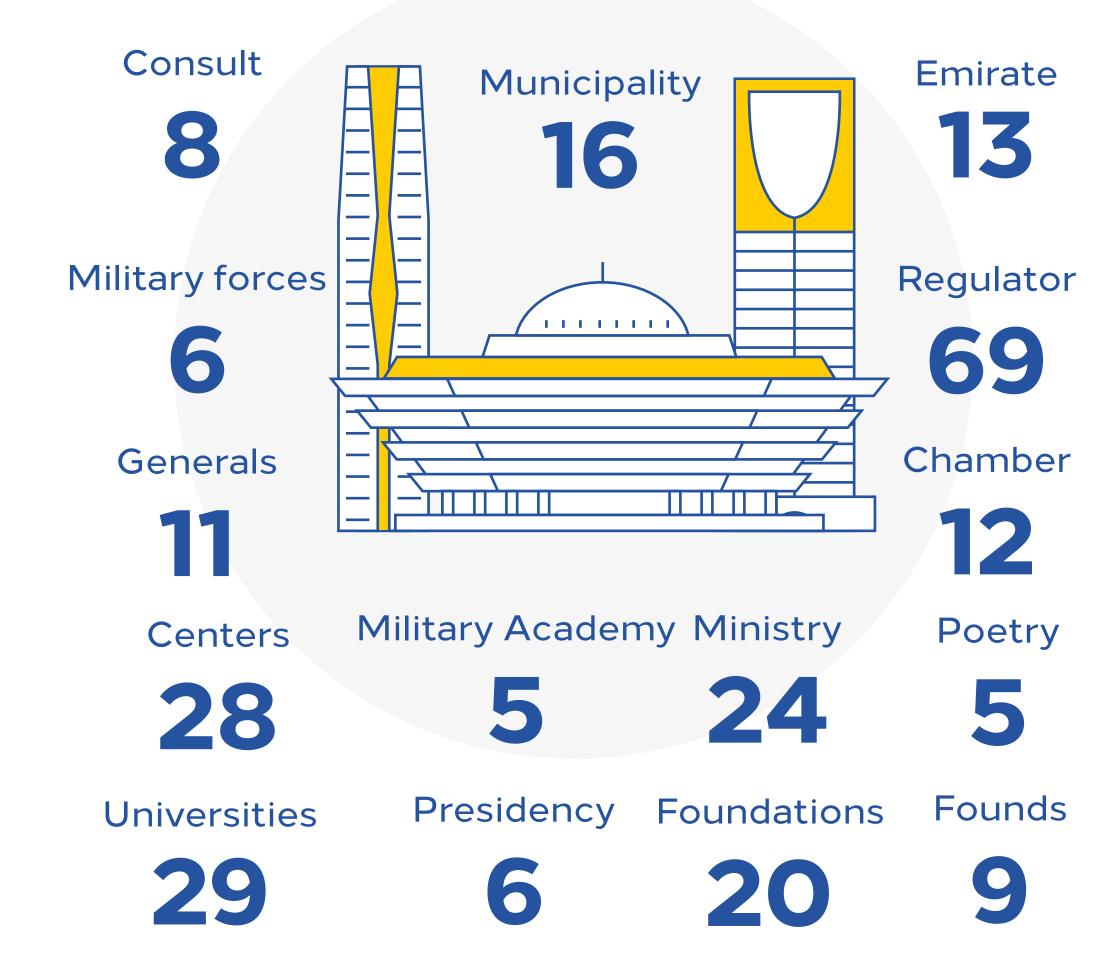






### 250

#### **Governmental institutions**



**Small and Medium Enterprises** 

1,254,889

Employee in the Government sector

**626,000** 

Facility

4724

Company and institution in progress

1 2 million

Foreign Company

#### Workers in the Kingdom

Woman's participation in the market

Saudi workers in the private sector

34.1%+

1.9+



## Digitization in Saudi Arabia





Among G20 counties in the digital Competitiveness report 2021

2

In the United Nation Index E-Government Development

9

Among the counties of the world in the Mobile Internet Speeds with the Technology of the fifth generation

3

Average download Speed for Mobile Internet

149.06 Mbps

Mbps Mbps

Average upload Speed for Mobile Internet

5G service availability

76 Governorate

**367.73** <sup>1</sup>

5G Mobile Download Speed



### Average Internet Speed



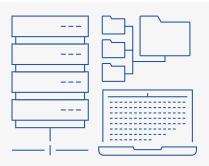
Average upload Speed for Home Internet

**46.02** Mbps

In Home Internet Speed

37

In Mobile Internet Speed



Average data usage per person

The third

Internet expansion

**83%** increase in maturity of Government e-services

Maturity level of digital services

98%

**Digital Government Services** preparetion to UN standers

#### World Digital Government Rankings Survey 2021

Saudi Arabia climbed 23 ranks as one of the best counties for Digital Government Services

world wide

**G20** 







## Digital Services









Work and **Employment** 

**Education and** Training 195 10.1% 262 13.6% Entrepreneurship and Managmen







Safety and environment

61 3.2%

Zakat and tax services

68 | 3.5%

Housing and municipal utilities services

94 4.9%







Social protection

52 2.7%

Family affairs, marriage, and inheritance

56 2.9%

Toursim, Culture, and entertainment

60 3.1%





Hajj and Umrah

Residents and **Visitors Affairs** 

Information, communication, and postal services

43 2.2%









25+ Partner

Partner

**75** Counties world wide

Countries using the Application

30+ Million tests in the second stage

Covid-19 tests and appointments

**61+** permits in the second stage

Permit to enter gatherings

60+ digital Document permits

Digital Document

24+ Million

Application users

More than 100 services

Application services

27 Million requests in the first stage

Request free movement permits

20+ permits in the second stage

Permit to enter sacred sites

23+ Million Health
Passport so far

Health Passport

#### Ministry of Interior Services

24+
Million

Downloads

46+
Million

procedural processes during 2020

**80+** 

Associated Government agency



23+
Million

Million

users

23+

Million

released Digital ID

330+

Million

Million services

116+

Million

operations during 2020

Number of logins to the platform since establishment



**Individuals** 

+1.5



Businesses

+50

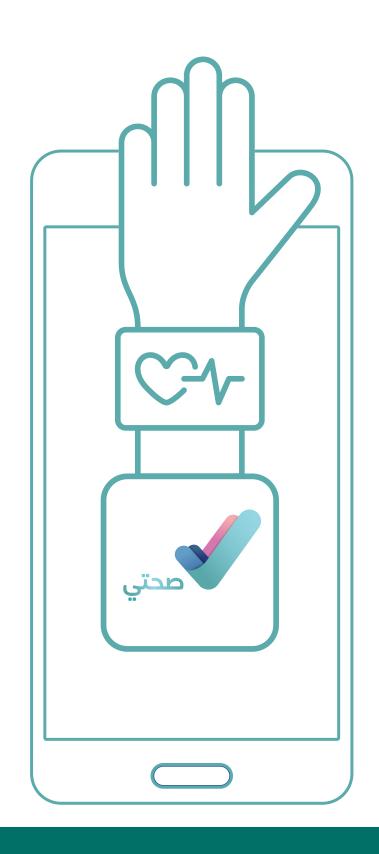


Government

+3.1
Million







#### Digital Health

160K+

Beneficiary

Prescription

20+

Million

Beneficiary

800K+

Appointments

30+

Million

Vaccine Appointment

19+

Million

Covid-19 Test

#### Digitalization of Government sectors



#### Digitization of Justice

67K+

**Digital Court** pleading

1.5+ Million

**Digital permits** 

1.2+ Million

**Court pleading** remotely

404K+

ruling issued

15.5+ Million

**Application** visits

593K+

Lawsuit

59K+

Marriage contract

18K+

Digital evacuation

220K+

updated real estate bond







#### Digitalization in Municipal and real estate



1+ Million

100+ Servises

1.5+ Million

Application downloads

Digital

Users

850 Million

Information traded with government sector

45+ closed

Daily closing reports

الشبكة الإلكترونية لخـدمـات الإيـجـار RENTAL SERVICES E-NETWORK

ایجار EJAR

80% Beneficiary

**20K** 

3+ Million

Beneficiaries of the monthly

Registered Real Estate Number of registered real estate units

111K+

Beneficiary families until mid-2021 148 project

Number of projects since establishment

**9.2+** Million

3.5+ Million

Visit to the platform

application Downloads

87K+

Saudi citizen families lived in homes





#### Ministry of Finance services

29,001 **Public competitions** 

53,426

**Direct Purchase Invitations** 

50+ Billion

**Approved** Contracts

163k+

**Users since** establishment



56,543

Offers submitted for public competitions

84,476

Offers made on Invitations

196 Billion

Revenues back to the system

#### Employment sector services



Beneficiary establishments



permit issued



Work permit

Digital services







### Madrasati platform

**Teachers interaction** 

108K+

**Student** assignments

12+

Billion



**Number of digital classes** 

154+

Million

Student exams

699+

Billion

**Teachers** 

402,468

**Public School** 

13,585

**Private School** 

**Number of platform** link visits

Million



**Students** 

4,862,118

**Public Education** 

178,068

**Private Education** 



**Digital innovation** 

Million community participation in Madrasati competition

Million participant in Madrasati programming competition



Million Ain channel views

#### Most important platforms to simplify online education



**iEN** 



**Future Gate** 



Madrasati



**Vschool** 

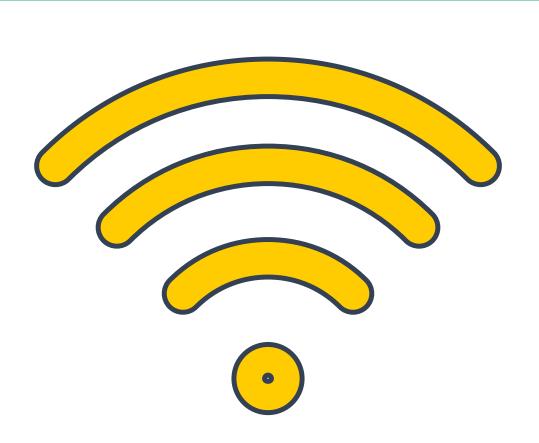




## Internet Usage



## Internet usage



93.6%

92.5%

93%

Internet usage to noncitizen

Internet usage to Saudi citizen

Internet usage to individual

82.3%

90.8%

94.4%

**Individuals** participation in Social Media

**Female Internet** usage

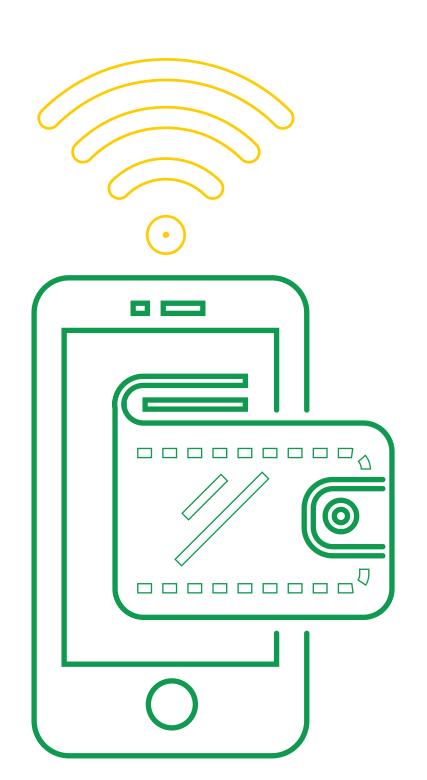
Male Internet usage

93.4%

94.3%

Male participation in Social Media

Female participation in Social Media



#### Devices and Internet usage Internet subscriptions

41.03

Mobile phone subscriptions

Million

3.3%

Increase in Mobile subscriptions

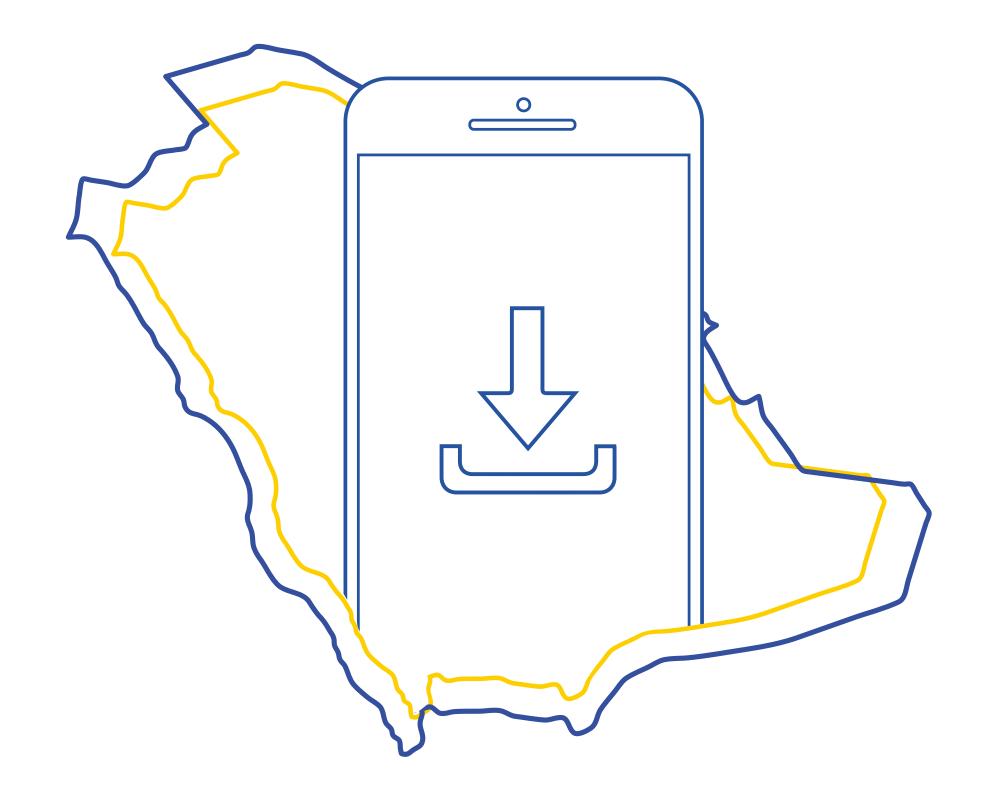
115.3% Internet spread in the population







#### Mobile Device



Number of Mobile application Downloads

1.834 Billion

19 th place among the most growing market for Downloading applications

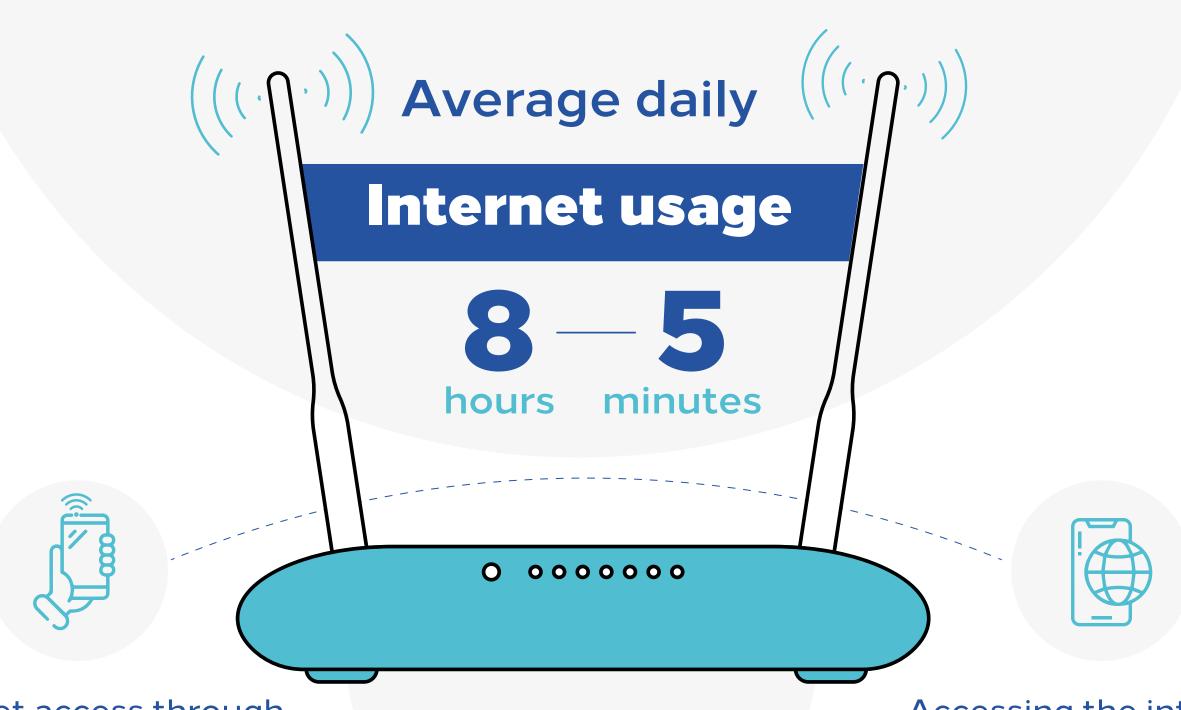
**Consumer Spending** 

4.757 Billion SR

12 th place among the top spenders on applications



#### Devices and Internet usage



Internet access through mobile phones

56.7%

Accessing the internet via mobile phones

> hours minutes







Social Media usage

minutes hours

Accessing the Internet through the computer

> minutes hours

Accessing the Internet through the TV

> minutes hours







minutes hour



Video Game

**Streaming** 

minutes hours



Digital Reading

hours minutes





minutes

Streaming



**Broadcast Streaming** 

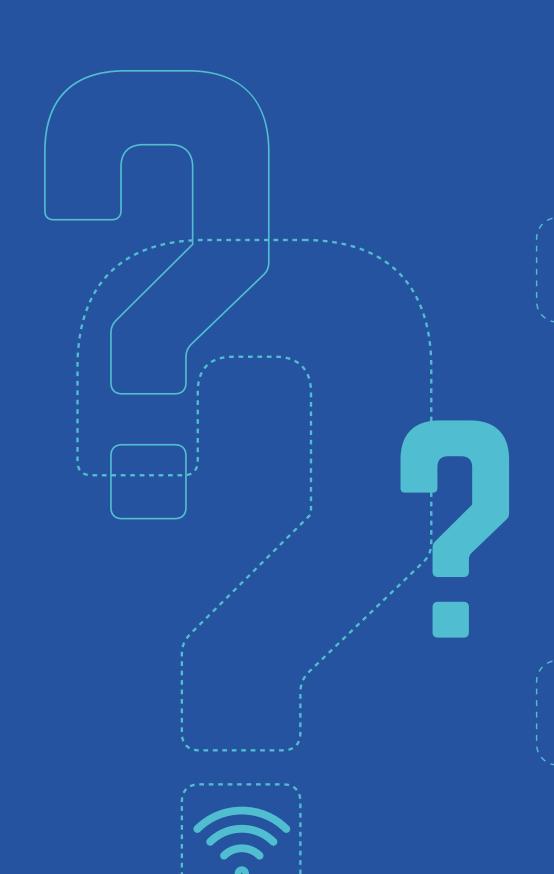
hour minutes







#### Reasons for using the internet





Information research

63.9%



Communicate with family and friends

68.3%



Finding new ideas

54.7%



Streaming TV and **Videos** 

59.1%



Education

49.8%



Internet things

53%



Watch the news

54.4%



**Business Research** 

40.4%



**Brand Research** 

48.3%



**Spending spare** time

48.6%



**Vacation Research** 

**36.8%** 



**Video Gaming** 

37.2%



**Business** Communication

39%







#### Top visited platform according to SimilarWeb





yahoo! ۱۱۱۵C ازقال ۱۱۱۵

Million visites

Million visites

Million visites

visites

820,6k 928,9k

visites



**Shopping Electronic** 



haraj.com.sa

2,5

Million visites



amazon.com

2,2

Million visites



aliexpress.com

Million visites



noon.com

Million visites



opensooq.com

Million visites















visites

Flynas طیران ناس flynas.com

427.8k 297.8k 242.9k visites

wego.com

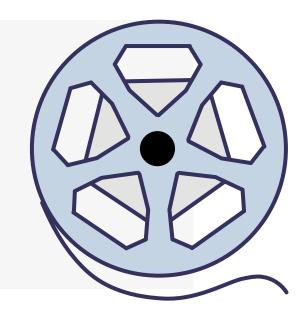
visites

**AirArabia** العربية للطيران

airarabia.com

visites

#### **Entertainment**





youtube.com

Million visites



netflix.com

Million visites



cima-club.cc

Million visites



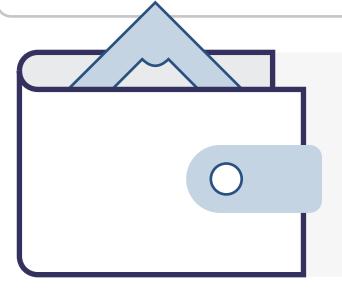
imdb.com

Million visites



anime4up.com

Million visites







binance.com Million visites



bupa.com.sa

Million visites



alahlionline.com

Million visites



saudiexchange.sa

Million visites



coinmarketcap.com

visites







#### Average platform visits



Number shows the average visit to each platform



yahoo.com

5.77



YouTube.com

11.55



Google.com

8.42



amazon.com

9.46



Twitter.com

9.92



Facebook.com

8.54



1.56



baidu.com

8.08



Instagram.com

11.26



4.33



9.92



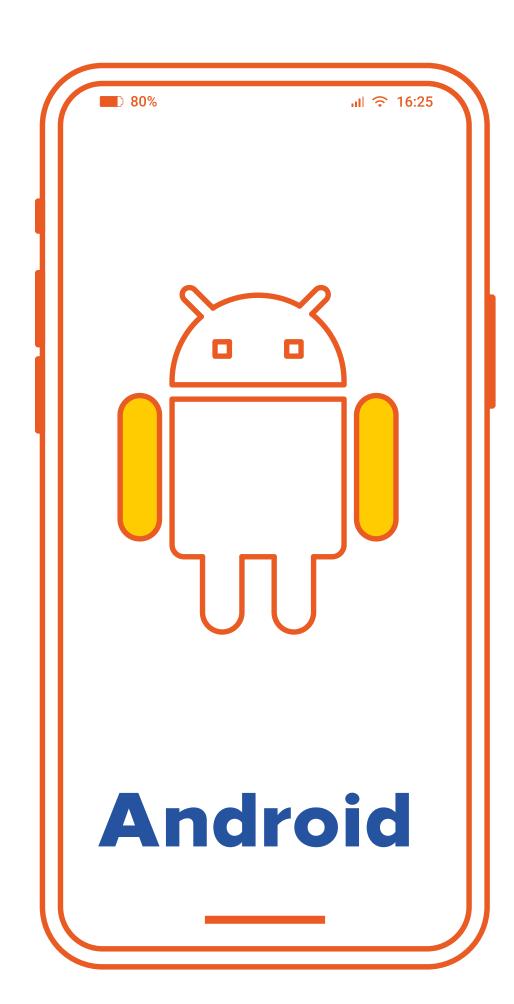
wikipedia.org

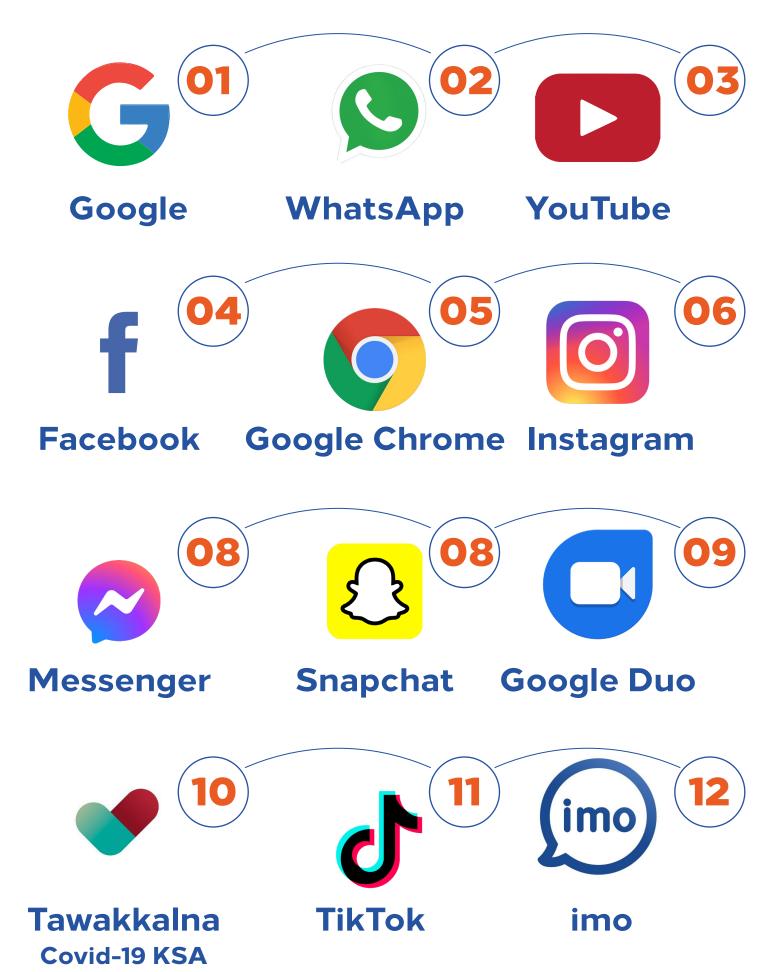




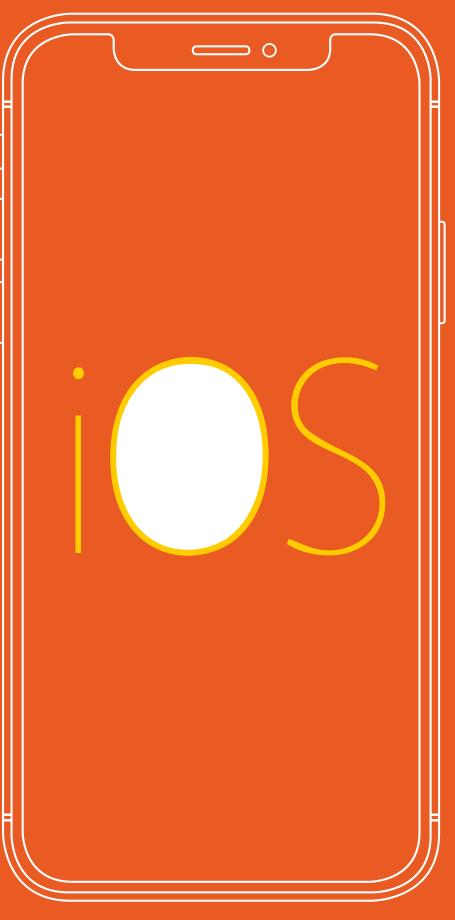


## The most used free mobile applications











#### Most viewed platforms



35.2 Million

40.4 Million







Youtube.com

67.6 Million



Google.com

Million

bitly Bit.ly.com

32.1 Million

#### Most viewed platforms





Whatsapp.com Instagram.com

Billion



Billion





Youtube.com

Billion



Billion

Facebook.com

431

Billion

#### **Internet Research categories**



58%

**Communication Platforms** Social

26.6%

**Search Tools Through Pictures**  41.7%

**Translation Tools** 

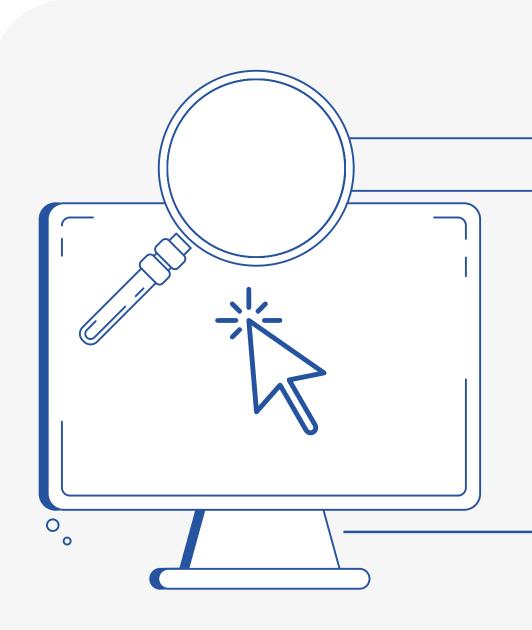
11.3%

**Engines Search** 









#### Most used platforms



**WhatsApp** 87.4%



Instagram 78.1%



**Twitter** 71.9%



**S**napchat 68.8%



**TikTok** 63.6%



**Facebook** 63.4%



**Telegram** 59.5%



Messenger 43.3%







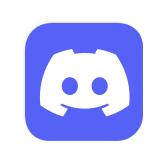
**iMessage** 22.5%



Skype 14.2%



LINE 14%



**Discord** 6.2%



Reddit 6%







#### Social Media Users

39.9% Female

60.1% Male

29.30 Million





39.1% Female

60.9% Male

22,57 Million

49.4% **Female** 

**50.4%** Male

20.20 Million





41.6% **Female** 

58.4% Male

**15.45** Million

43.6% Female

57.3% Male

14.10 Million





23.9% Female

76.1% Male

11.40 Million

24.3% 75.7% Female

Male

7.70 Million





22.2% **Female** 

77.8% Male

**6.10** Million



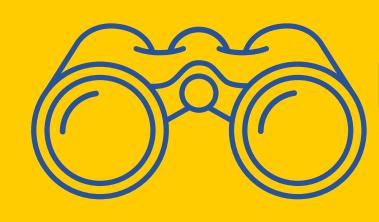




#### Potential Ad Reach



YouTube		90.8%
TIKTOK	9	87.9%
SNAPCHAT		72.2%
INSTAGRAM	O'	55.2%
TWITTER		50.4%
FACEBOOK	f	40.7%
MESSENGER		27.5%
LINKEDIN	in	24%



#### Most popular Video Content



24.6%

Live broadcast



31.5%

Explanations



43.4%

Funny



47.9%

Songs



92.2%

Diversity



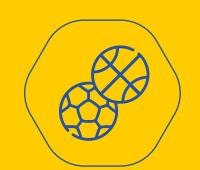
22.7%

Influencers



19.8%

Games



28.5%

**Sports** 



23.8%

Review

**Products** 



37.7%

Educational

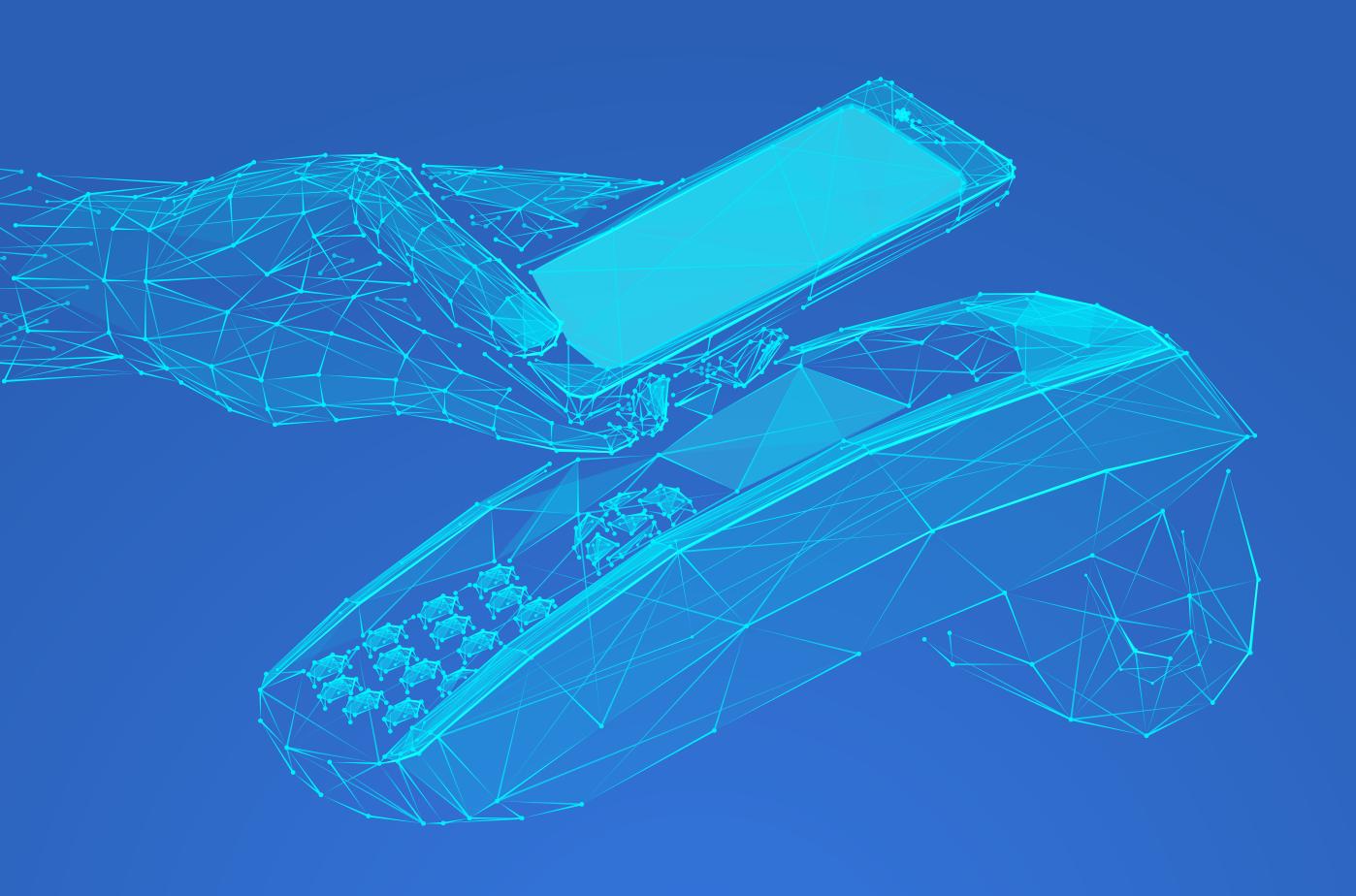
Percentage of Internet users between 16 to 64 years old











# Payments and e-commerce





#### Online Shopping

21.43

Million

Online shoppers

42.3%

38+

Billion SR

Using a smart phone for online shopping

Money spent on online shopping

## Distribution of spending on e-commerce categories

Tellion SR

Games and entertainment

Dillion SR
Personal

care product

Billion SR Fashion Billion SR
Electronics

Billion SR Media 189
Billion SR
Drinks

Billion SR
Furniture

Billion SR Food

#### **Spending on Travel and Tourism**

Billion SR — Parties

Travel package

Hotels
4.2
Billion SR

Flights

5.1

Million SR

Vacation rents

Parties

357.5

Million SR

824.6
Million SR

**Car Rental** 

Vacation rents\_\_\_\_ Million SR \_\_\_\_

Cruises 
10.3

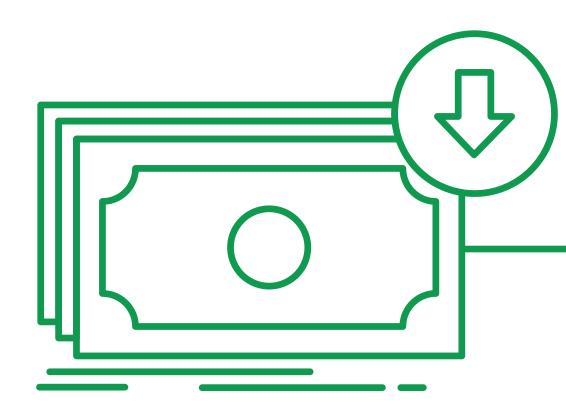
Million SR

151.8
Million SR

Trains



#### Digital Media Spending



#### The total Spending

3,6
Billion SR



Digital Music

344

Million SR



Digital Marketing

475

Million SR



Watchrequested content

**657** 

Million SR



Video Games

2,1
Billion SR

 $000 \leftarrow \rightarrow \triangle$ 

Q

+ 🗇

#### Criteria for choosing e-commerce platform

**37.1%** 

**Discounts** 

**39.1%** 

Various payment methods

**52.7**%

Free shipping

28%

Flexible return policies

28.6%

**Brand loyalty** 

35.6%

Same day delivery

22.7%

**Customer reviews** 

25.7%

Likes and comments



The amount of cards used in e-commerce

> 7.8+ Million



#### The use of (Made) in e-commerce

The value of e-commerce transaction

81% 8.1+

**E-commerce transaction** 

increase

#### Criteria for choosing e-commerce platform to Saudis

People with coupon card

66.8% Male 75.9% **Female** 52.9%

People with a credit card

16.3% Male 21.4% **Female** 8.4%

People with an account with a financial institution

> Male 80.5% **Female** 58.2%

#### E-commerce purchases

Total amount paid online

130.8

**Billion RS** 



Online payment

29.07

Million people

The average payment per person







#### Stores and platforms online

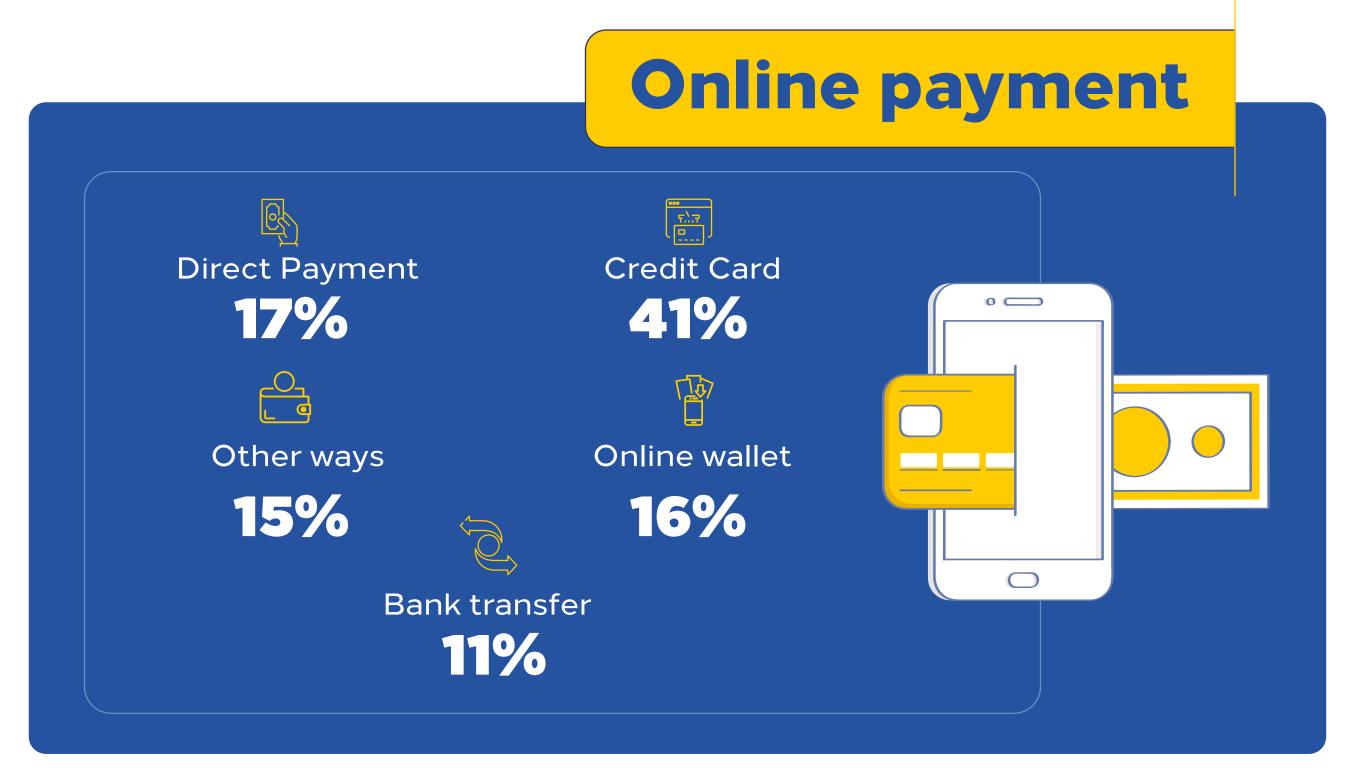


21534

25105

28676

36447



#### **Customer habits for online purchases**

Go towards online payment

Think to other payment options like, Cryptocurrencies, digital wallet, and electronic payments

Avoid companies that doesn't have online payment options

Digital payments save them some expenses

Have more payment options than 2020









#### Video game market

**Amount of Players** 

19.8 Million



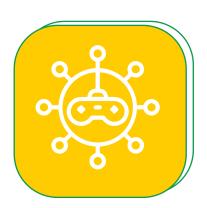
**Market size** 

Billion SR 2.6

22%



**Gaming Networks** 



**Download Games** 



**Online Games** 



**Mobile Games** 



**Total** 



**Users in Million** 



**Gaming Networks** 

1.2



**Download Games** 

4.7



**Online Games** 

2.5



**Total** 

6.2



**Mobile Games** 

5.1









#### **Devices used in Video Games**

**Gaming consoles** 

Laptop

**30.1% 28.2%** 

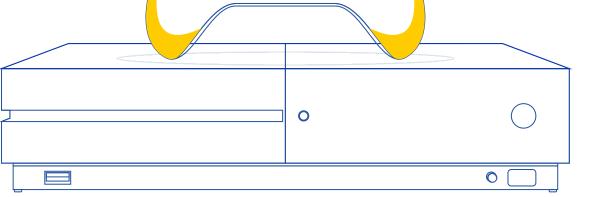


Samrt Phone Other devices

**78%** 91.4%

Portable gaming devices

20.4%



الأجهزة اللوحية

22.9%

**VR** devices

12.1%

**Streaming media devices** 

10.4%



#### Player demographic

Female

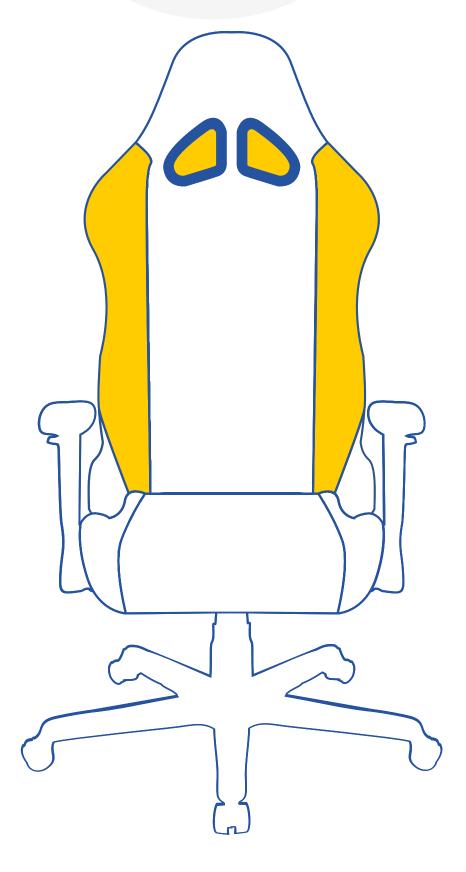
40.3%

25-34

29.8%

45-54

19.9%



Male

59.7%

18-24

14.3%

35-44

27.0%

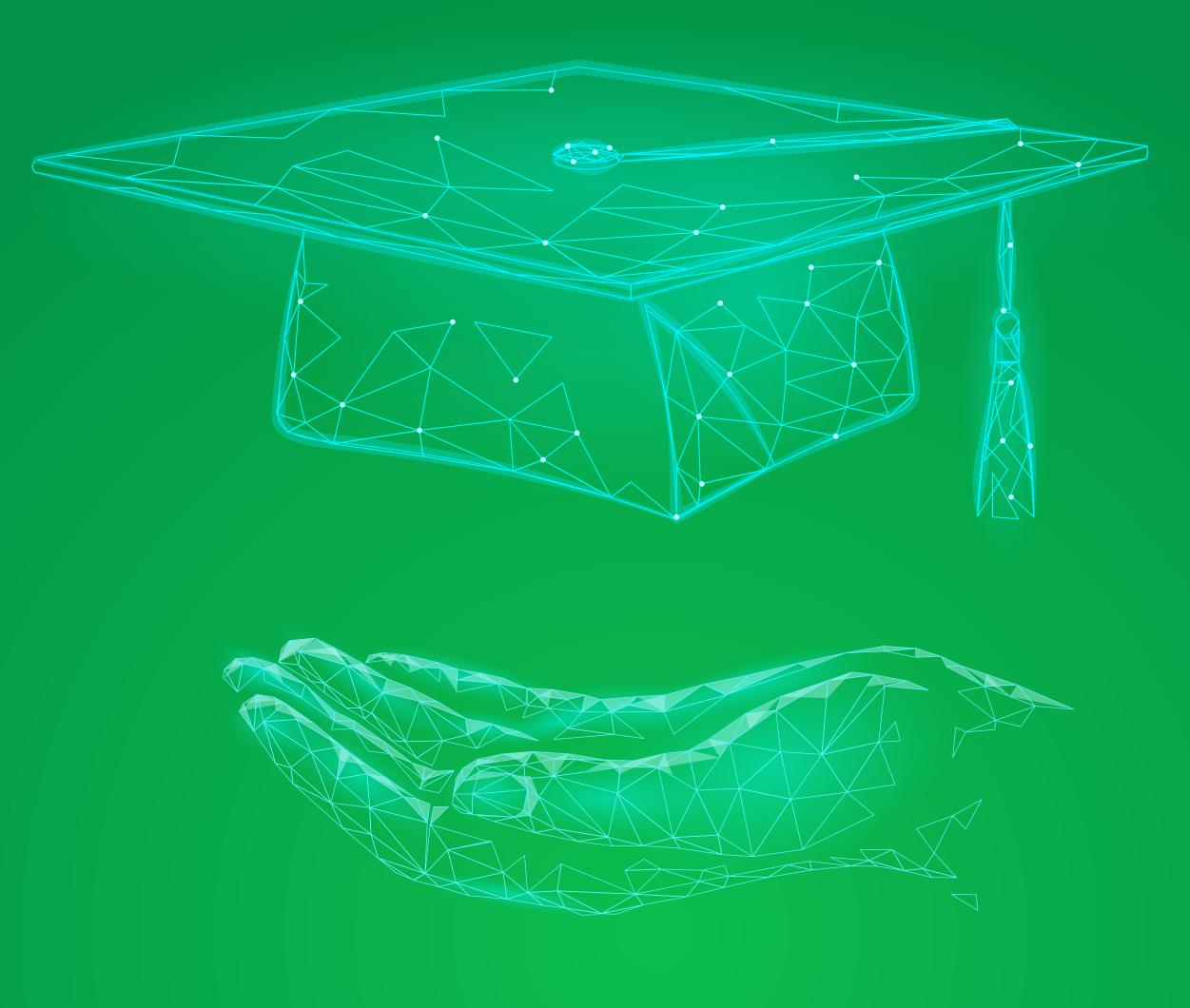
**55-64** 

8.9%









# Online Education





#### Education budget

**Billion SR** 

**University virtual** platform content

**Active accounts** on the University platform

University platform visits

6 Million visits

Reviews on public and private university platforms

5 Million reviews

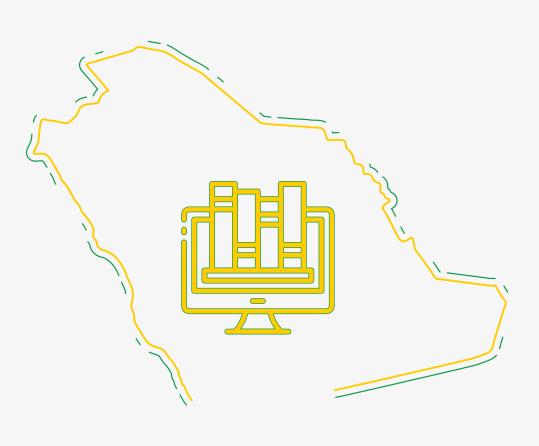
#### The Saudi Digital Library

**University studies Thesis** 

Million

**Number of global** and Arabic databases

169 +



**Number of books** at the Library

+446K

Multimedia

+461K

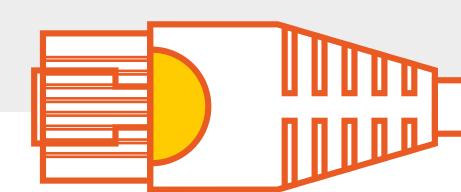






# Digitization Globally





+0.1% than last year

World's population

7.91
Billion



Number of active Internet Users

4.62

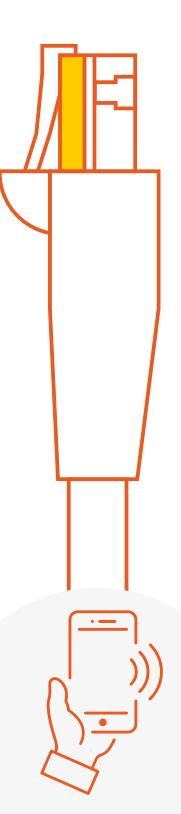
**Billion users** 

58.4%

from the population

10.1%+

than last year



Number of Internet Users

4.95

**Billon users** 

62.5%

from the population

4%+

than last year

**Number of Smart Phone users** 

1.8%+

than last year

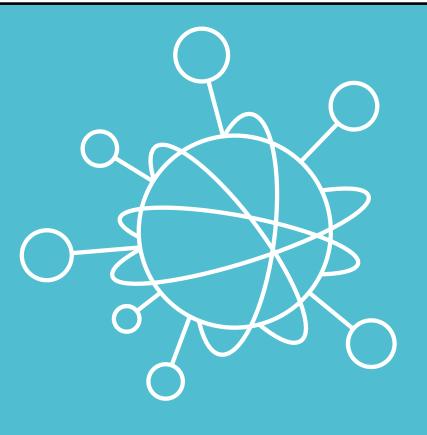
5.31

**Billion** 

67.1%

of the world's population

#### Internet Users world wide



Global Daily Average of Internet Usage

6 Hours and 58 minutes

Internet users world wide

4.95

Users access to the Internet via mobile phone

92.1%

Average time of mobile Internet usage per day

**3** Hours and **37** minutes

Internet users out of the total population

62.5%

Use of mobile Internet from Wi-Fi

4.44

#### Top internet usage countries



98%



99%



99%



99%



97%



97.9%



99%



99%















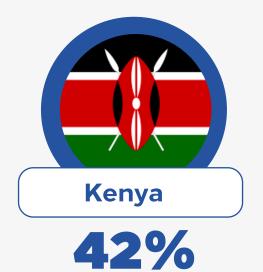
#### Least Internet Usage countries











#### Most Visited Websites Globally

Similarweb











YAHOO.COM 5.57



**NETFLIX.COM** 4.19







**AMAZON.COM** 8.47





**BAIDU.COM** 8.21



**WHATSAPP.COM** 1.54



ZOOM.US



**INSTAGRAM.COM** 



**YANDEX.RU** 9.44

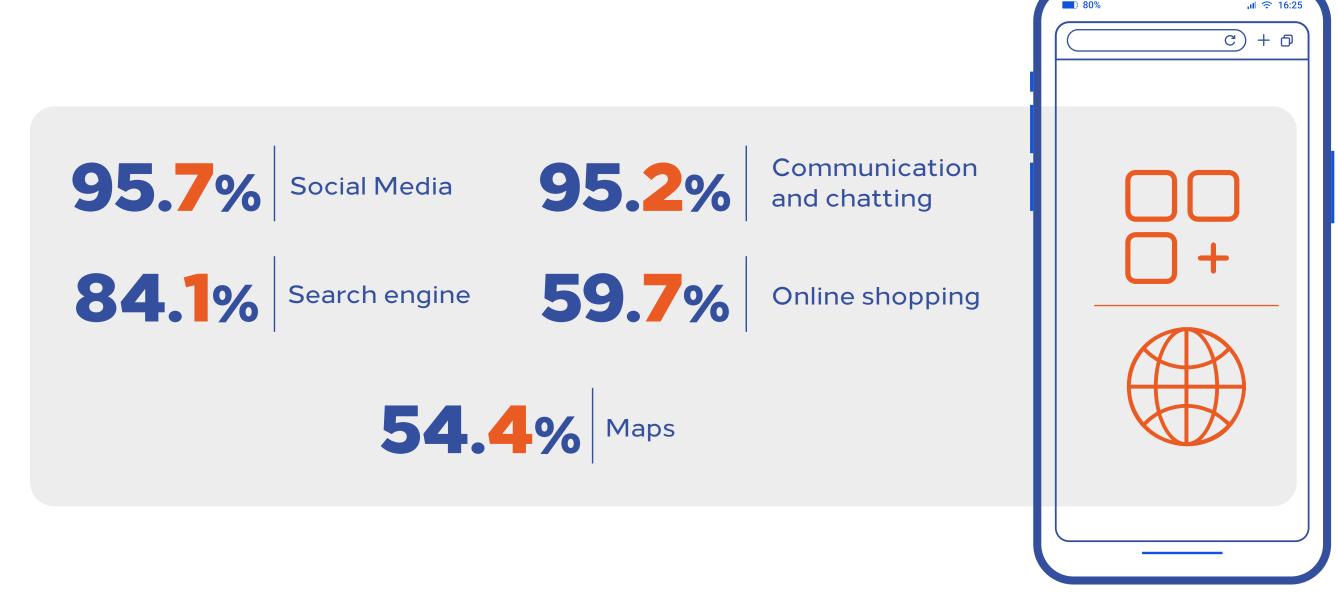


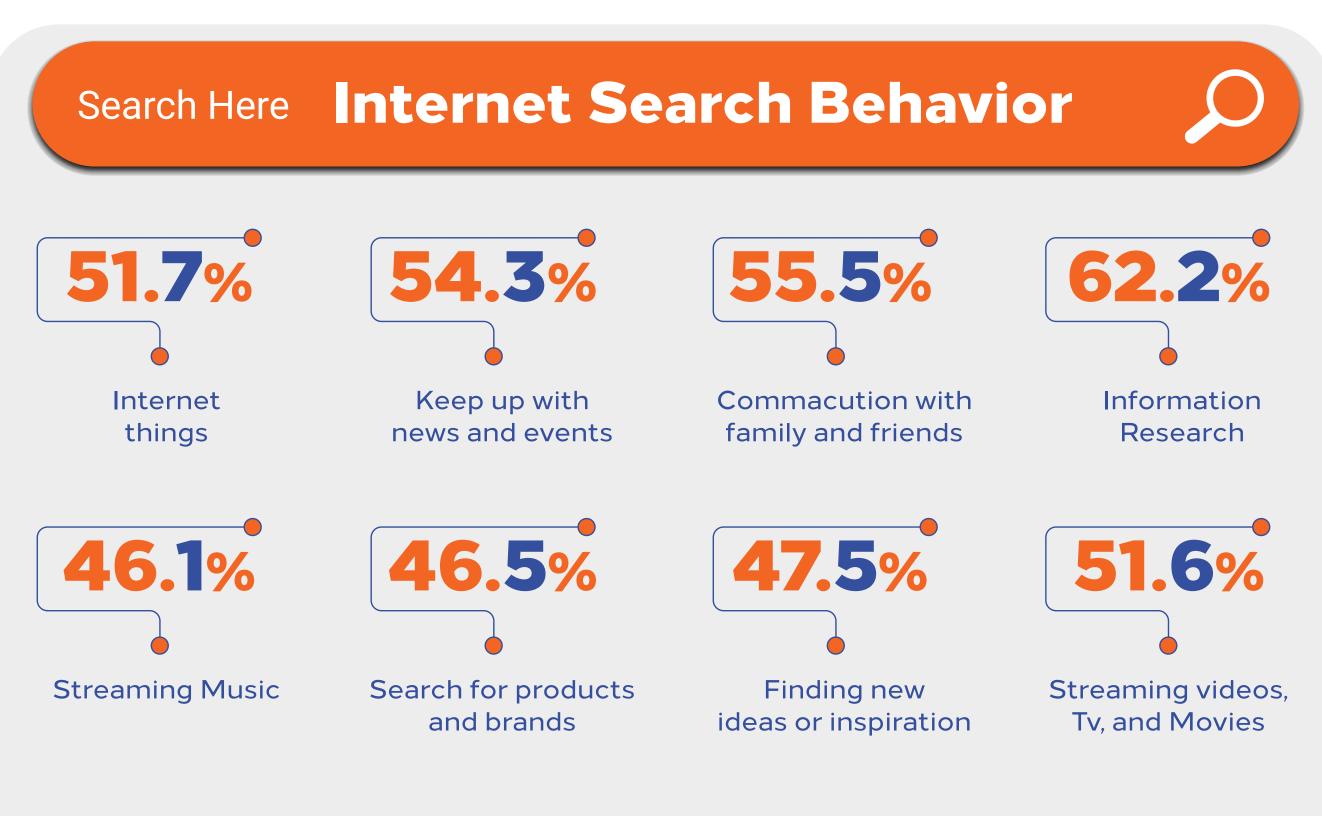
**LIVE.COM** 



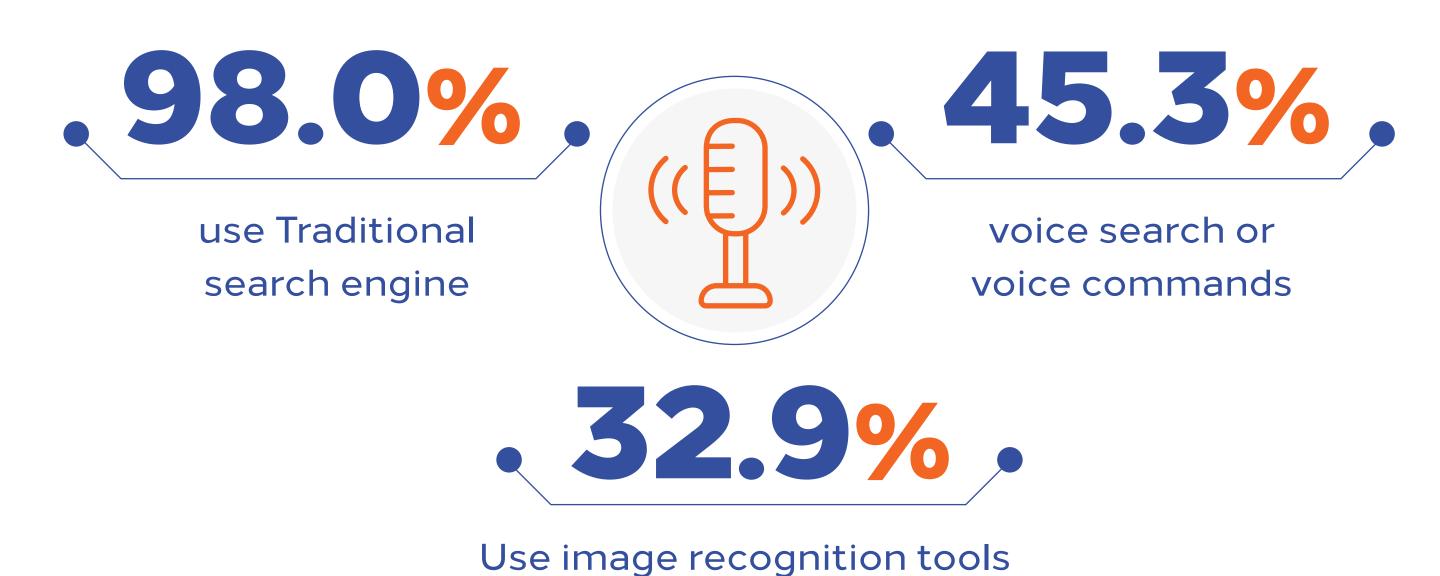


#### Most used Applications and platforms



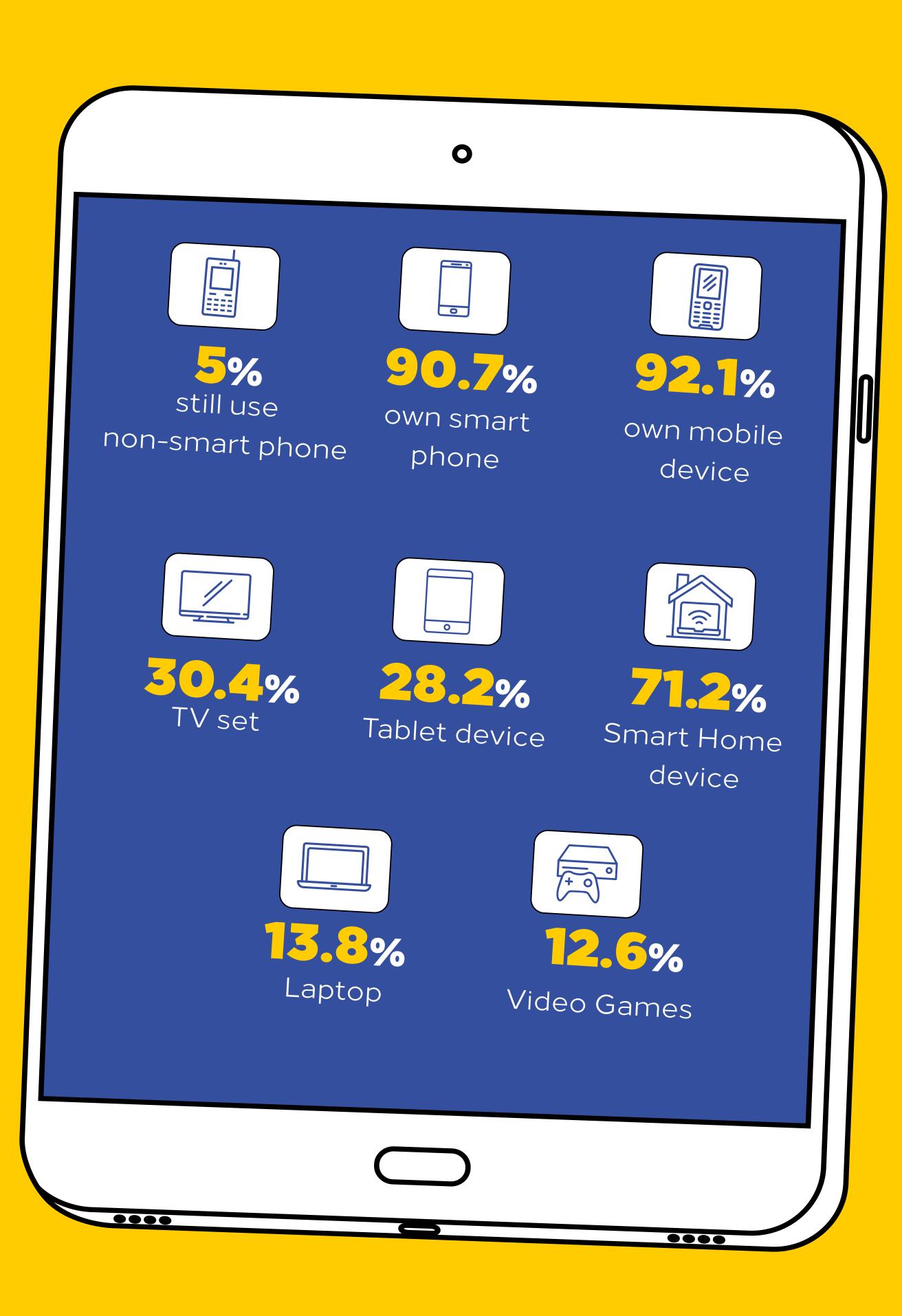


#### How to Use Search Engine





#### nternet users by device type









#### Global Social Media Usage



- E-commerce globally
- Weekly online purchases

#### Globally











Turkey

**Philippiens** 

**Taiwan** 

**South Korea** 

Malaysia

44.2%

44.4%

44.3%

44.6%

44.6%











**Vietnam** 

**35.4**%

**Thailand** 

Indonesia

Singapore

Mexico

Arabian



Saudi Arabia **26.1%** 

**United Arab Emirates** 32.4%



#### Spending on E-commerce

436.8

**Furniture** 



988.4

**Electronics** 



155

Physical media



381.5

**Beauty** products



392.9

Video Games



904.5

Clothing



211.5

**Dinks** 



**376.6** 

Food









#### Purchasing Consumer Goods Online

**Buyers** 

3.78

Billion

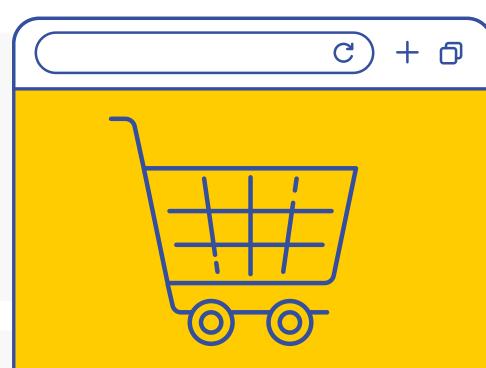
Average revenue to each consumer

1,017/

Total annual Spending on consumer goods Online

3.85

**Trillion Dollar** 

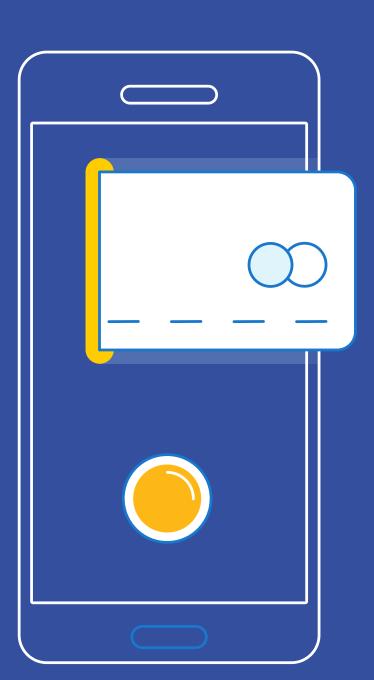


The share of consumer Spending that can be allocated to Mobile purchases

60.1%

#### Digital payments

Number of users



10%+

annual change

3.82

Billion

Annual value of consumer payments

24.5%+

change

6.75

Trillion Dollar

Average annual value of digital payments per user

1,766



#### Factors influencing online shopping



Flexible return policy



**Product reviews** 



**Discounts** 



Social media



**Likes and comments** 



**Brand loyalty** 



Same day delivery



**Quick payment** processing



No login required



**Cash on delivery** 



**Finance with** no interest



**Environment friendly** companies and products



**Ability to purchase directly** from Social Media



**Chat Bot services** 



**Earn points** on purchase



**Exclusive products** and services

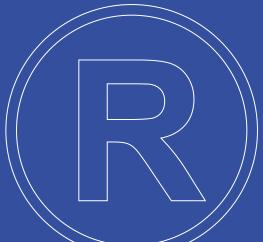
#### Top global brands



184.2



263.4





**350.3** 



**Apple** 355.1

111.9



Walmart







# Digital content globally





#### Countries with the Highest Spending









72.4%



82.5%



Nigeria 77.9%



Brazil 74.9%



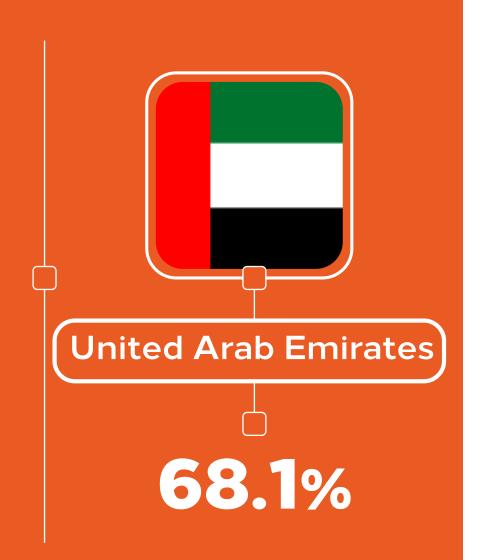
Denmark

**United States 72.1%** 

#### Arab countries with highest spending





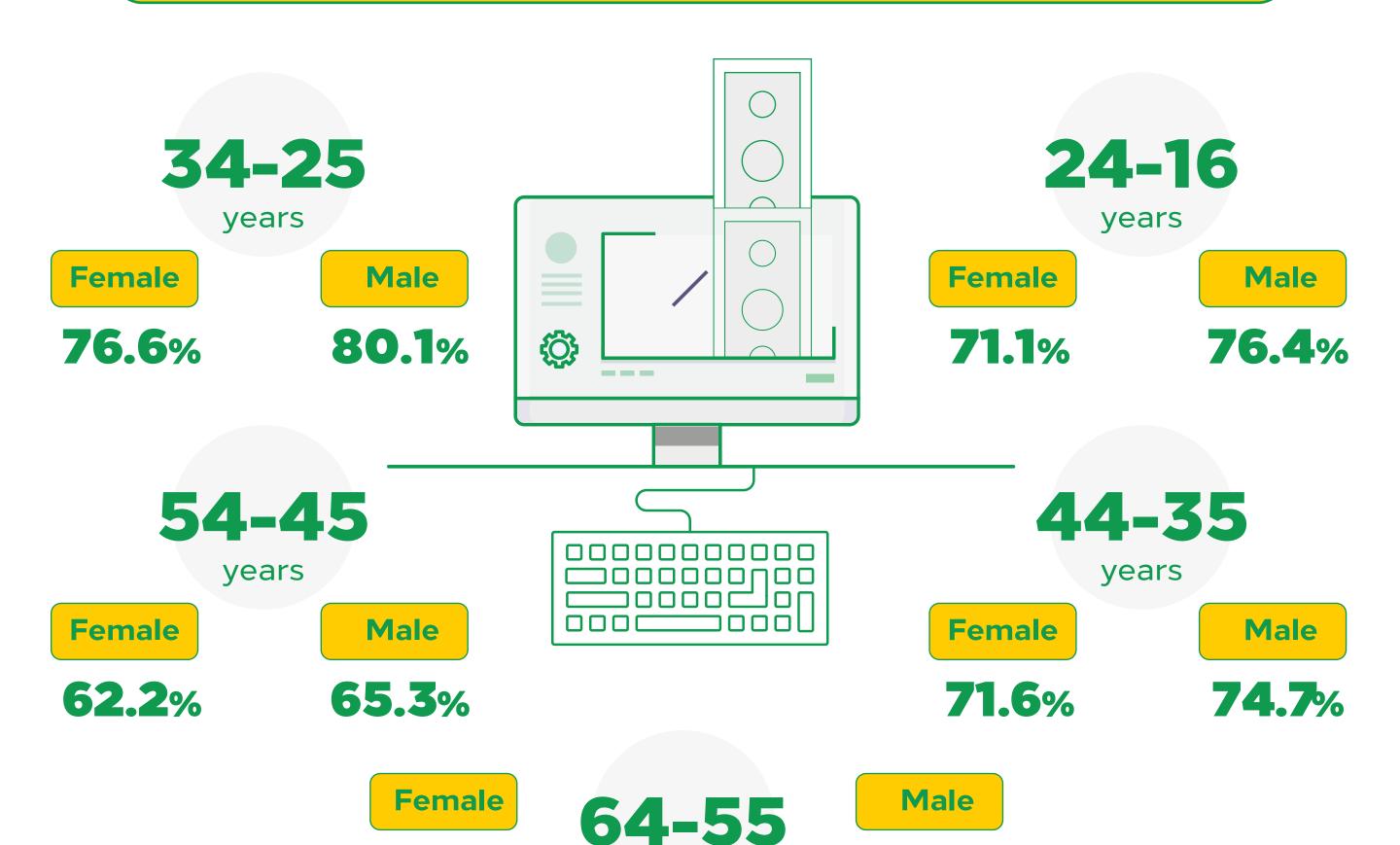


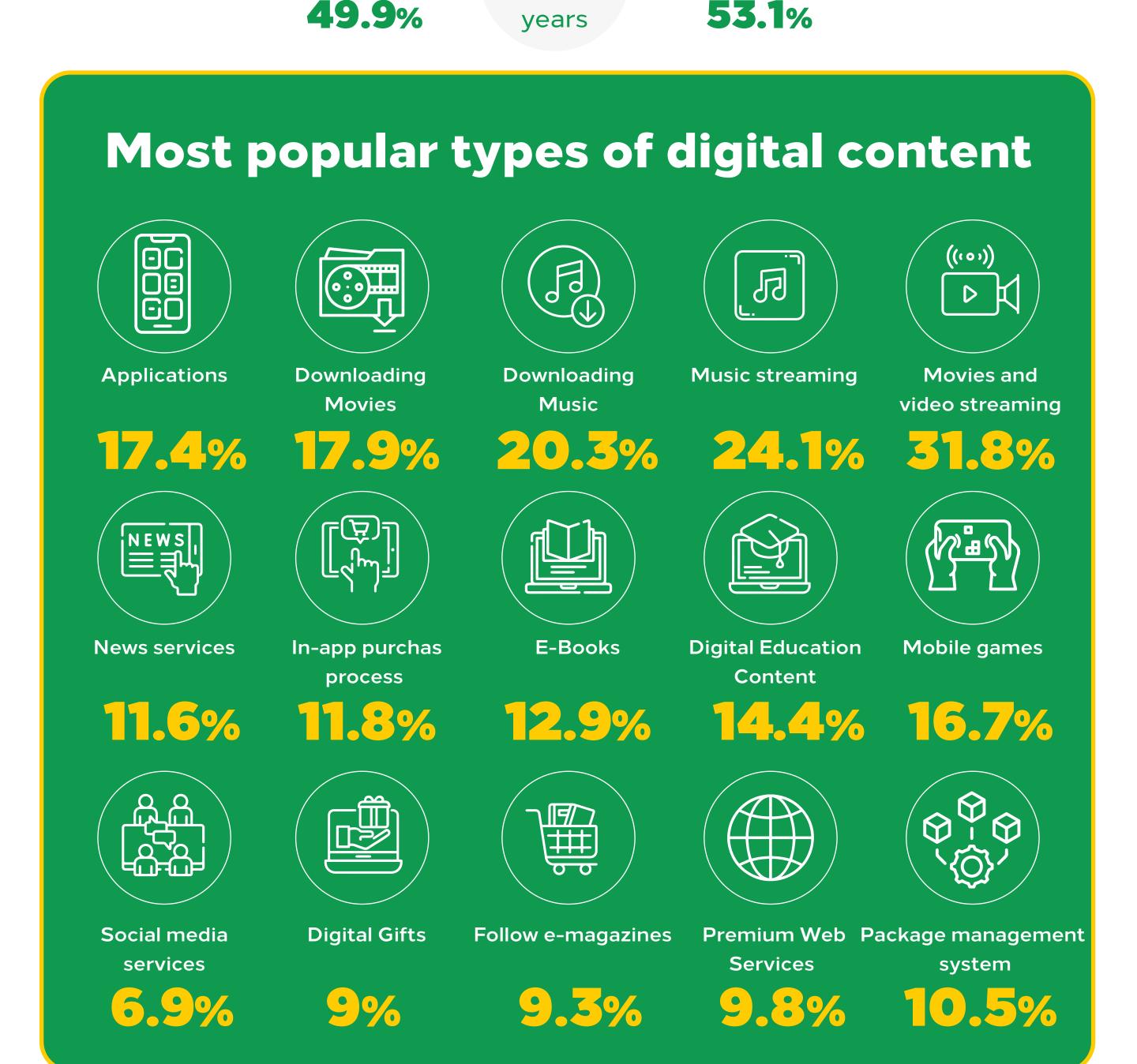






#### Digital Spending Dimgraphic







#### Social Media Usage Globally



**Number of users** 

4.62

Billion

Percentage of users compared to the total population

58.4%

Percentage of users compared to total of Internet users

93.4%



Percentage of male users to the total Internet users

53.9%



Percentage of Female users to the total Internet users

46.1%

#### Percentage of Internet users in the total population in







Northern Europe Western Europe North America

85%



84%



82%

West Asia

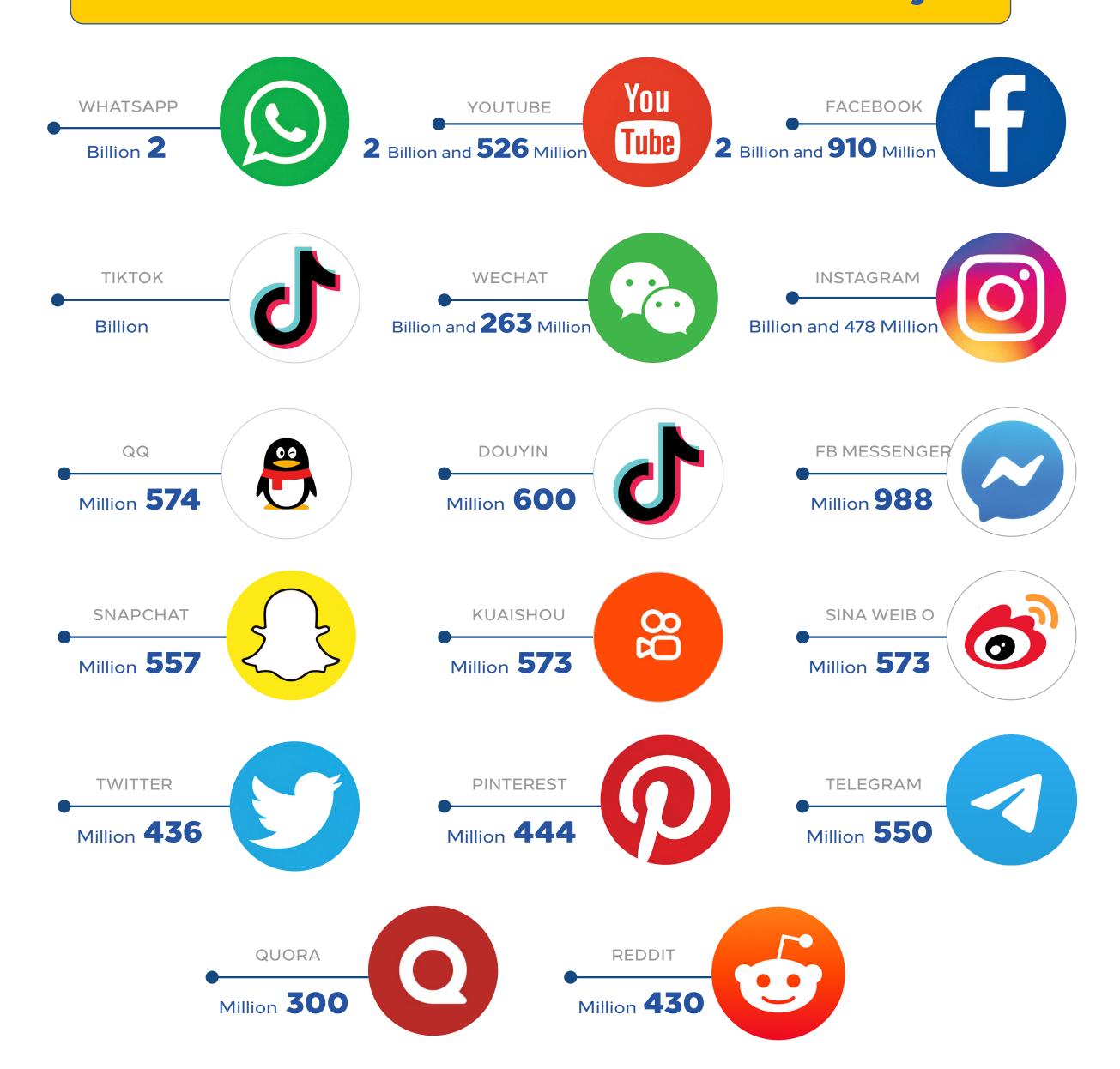
North Africa



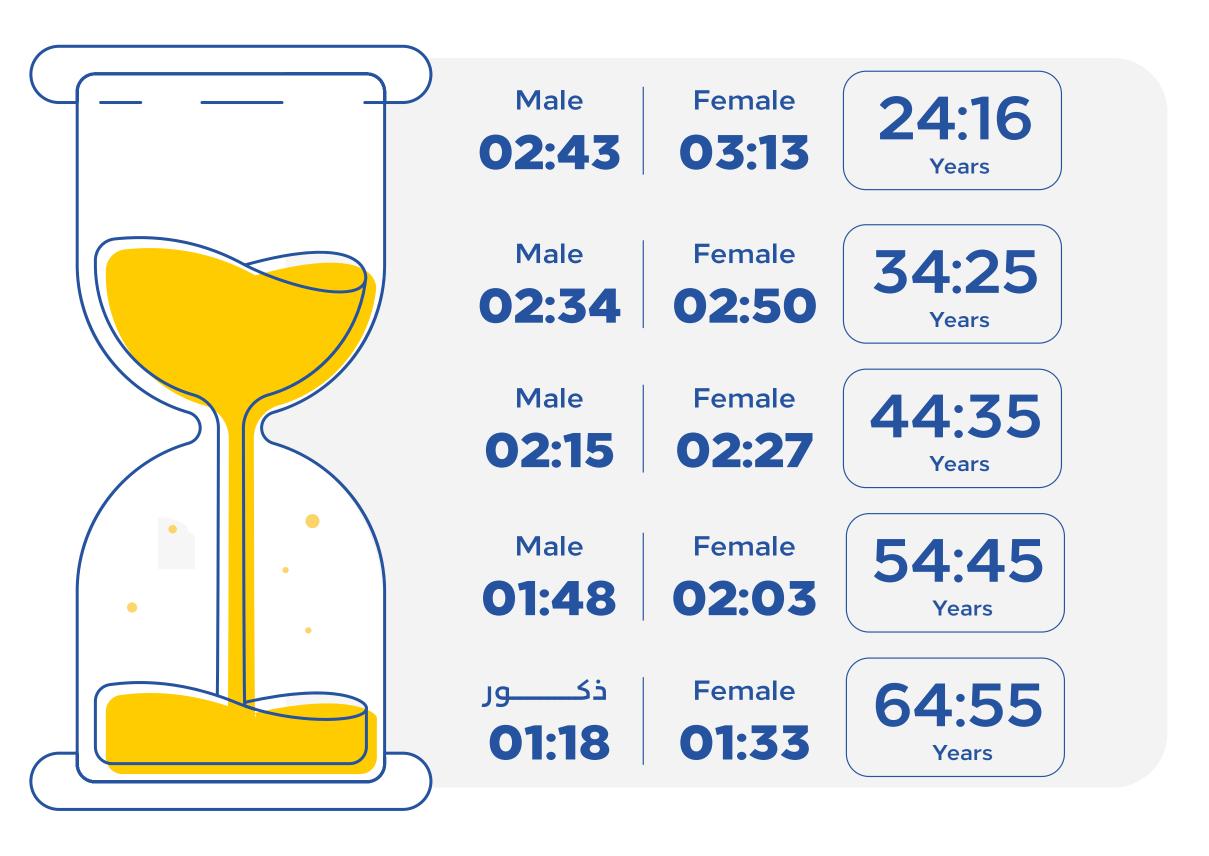




#### The Most Used Social Media Platforms Globally

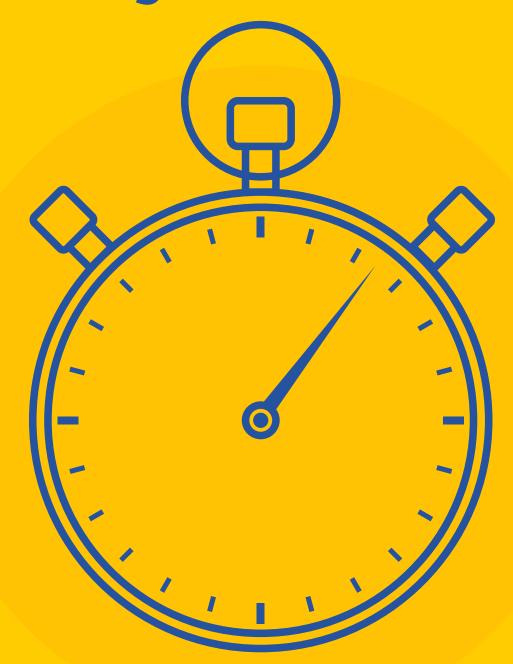


## The Average Daily Usage time based on age and Gender





### Average time spent on apps Monthly Social Media









Hour





Hours





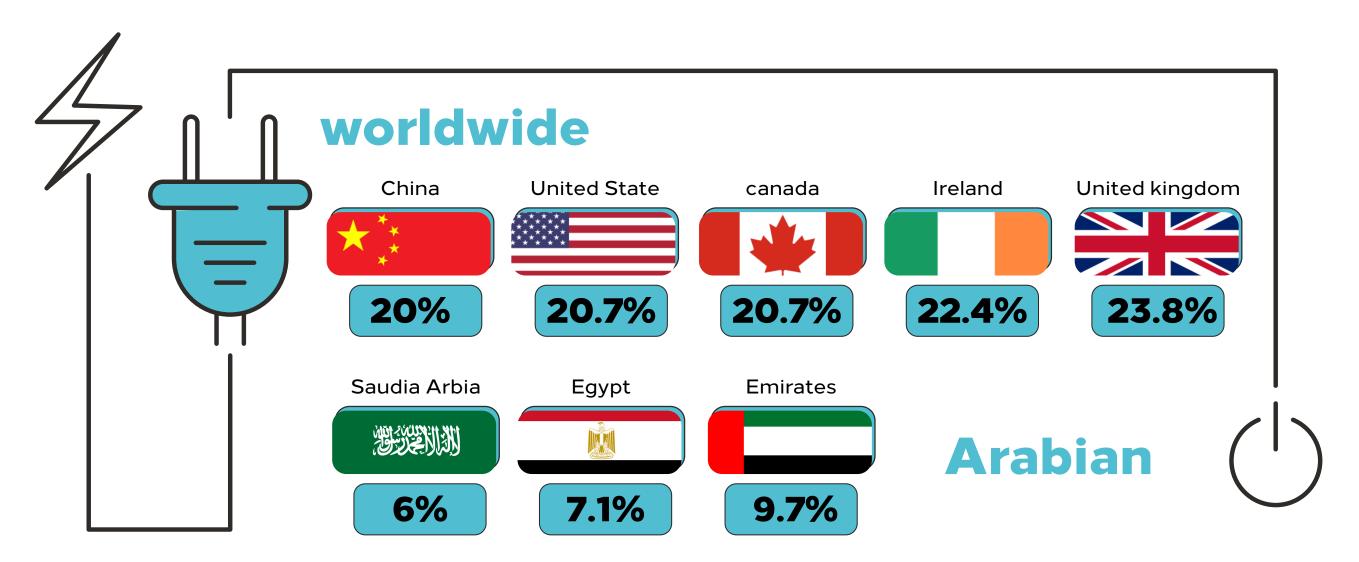








#### **Smart Home devices**



#### Global smart Home devices

Number of houses with smart devices

annual change

Million houses

Market Value of smart Home security

Million houses

annual change

Market value of smart Home devices

Million houses

annual change

Market value of smart home entertainment devices

annual change

Million houses

Market value of smart Home energy management Market value of smart Home devices

Market value of smart control Home devices

Million houses

annual change

Million houses

annual change

Million houses

annual change









#### Sources

